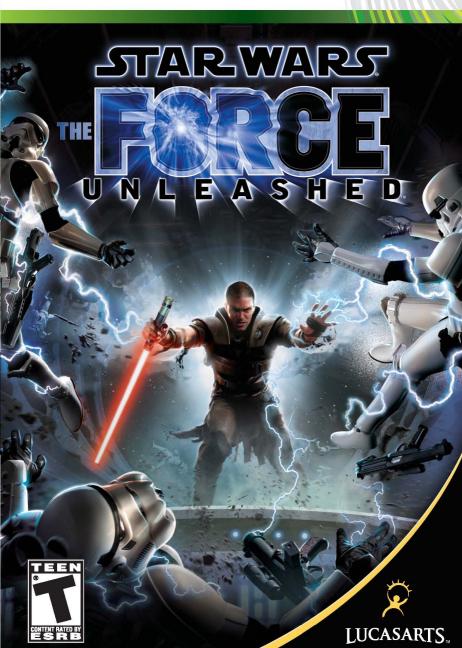


LIVE



WARNING Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive seizures

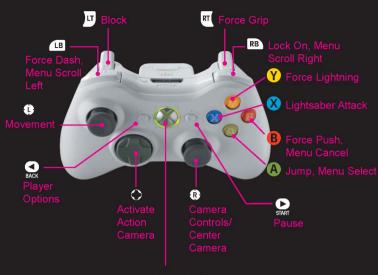
A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including light headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, discrientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

CONTROLLER DIAGRAM



Xbox Guide

CONTROLS

| MENU CONTROLS | |
|---|---|
| Select Menu Options Confirm Selection Return to Previous Screen | 🙆 button |
| GAME CONTROLS | |
| Move Character | Right stick Click Right stick UP on the D-Pad Us button Us button Sutton Sutton Sutton Sutton Sutton Sutton |
| Force Grip | |
| Target Lock | |
| Pause Game/Game Options | |
| Pause Game/Player Options | Back button |

Xbox LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

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MASTER STARKILLER -

AT YOUR REQUEST, I HAVE MADE THIS TRAINING MANUAL FOR YOU. IT SHOULD CONTAIN EVERYTHING YOU HAVE LEARNED AS DARTH VADER'S SECRET APPRENTICE. WHEN YOU BEGIN A MISSION FOR LORD VADER, YOU MAY WANT TO REVIEW YOUR PAST LESSONS.

BUT MASTER, I MUST TELL YOU THAT
YOU HAVE MADE A TACTICAL ERROR.
AFTER CREATING THIS MANUAL, I
NOW KNOW YOUR EVERY MOVE AND
ABILITY. THIS SHOULD ALLOW
ME TO FINALLY FULFILL MY PRIMARY
PROGRAMMING... IT WOULD BE WISE
TO CONTINUE YOUR TRAINING AND
INCREASE YOUR POWERS BEFORE
OUR NEXT BOUT. IN THE MEANTIME,
I WILL BE WAITING FOR THE
RIGHT MOMENT TO STRIKE.

GOOD LUCK, MASTER!

MAIN MENU



Press at the Title Screen to reach the Main Menu. The Main Menu gives you the option of starting a new game, continuing a previous game, or viewing game options and extras.

NEW GAME

Select this option to begin a new game.

DIVITIVINE CARRE

Resume play from the last saved game.

LOAD GATVIE

Load a previously saved game

OPTIONS

This option will lead you into the Options menu, where you can change the settings for Audio/Video.

AUDIO/VIDEO OPTIONS: Adjust the volume of the game's Music, Sound Effects, and Voice. You can also adjust Brightness.

CHIPAG

View extra content unlocked through the single player campaign.

CINEMATICS: View unlocked cinematics encountered in the main campaign.

ART VIEWER: View concept art.

TRAILERS: View upcoming game trailers.

CREDITS: View the development team behind Star Wars®. The Force Unleashed™.

GAME OPTIONS



MASTER. IF YOU WISH TO ACCESS THE GAME OPTIONS MENU. PRESS • WHILE PLAYING STAR WARS": THE FORCE UNLEASHED". USE THE D-PAD OR THE LEFT STICK TO SELECT AN OPTION AND PRESS THE • BUTTON TO CONFIRM YOUR CHOICE.

SAVE GAME

Save your progress.

OPTIONS

Adjust Audio/Video, Game, and Controller options.

TRAINING ROOM

Visit the training room aboard the Roque Shadow to hone your skills.

MISSION SELECT

Replay previously completed missions.

INPUT CODE

Enter cheat codes to alter gameplay.

EXIT GAME

Quit your game and return to the Main Menu.

PLAYER OPTIONS



MASTER. THERE ARE MANY OPTIONS
AVAILABLE TO YOU DURING GAMEPLAY.
PRESS BACK AT ANY TIME WHILE PLAYING
STAR WARS*: THE FORCE UNLESHED*
TO OPEN THE PLAYER OPTIONS MENU.
USE THE D-PAD OR THE LEFT SITCK
TO SELECT AN OPTION AND PRESS THE
BUTTON TO CONFIRM YOUR CHOICE.

MISSION OBJECTIVES

View primary mission objectives and secondary bonus objectives for the current mission, as well as hints to help you progress through the level.

FORCE UPGRADES

Enhance your combat abilities by cycling through your list of Force Powers, Force Talents, and Force Combos. Read their descriptions and upgrade them as they become available.

LIGHTSABER

Upgrade and customize your Lightsaber with power and color crystals that you find during your missions. It is important to note that each power crystal grants a different combat bonus.

COSTUME

As you progress through your missions, you will acquire new outfits. Note that changing outfits during a mission will cause you to restart from your last checkgoint.

DATABANK

Use the Databank to find information about various characters, locations, and vehicles found in *Star Wars*®: The Force Unleashed™.



TRAINING ROOMS



MASTER ONLY THROUGH DISCIPLINE
AND TRAINING CAN YOU ATTAIN YOUR
GOAL OF MASTERING THE FORCEEACH TRAINING ROOM TUTORIAL AND
CHALLENGE WILL HELP YOU EXPAND
YOUR KNOWLEDGE AND HONE YOUR
COMBAT SKILLS. YOU WILL FACE A
VARIETY OF ENEMIES IN A SERIES
OF CHALLENGING BATTLES. THESE
EXERCISES WILL HELP YOU LEARN AND
PERFECT A MULTITUDE OF FORCE

POWER AND FIGHTING ABILITIES. IT IS IMPORTANT THAT YOU ARE ALWAYS PREPARED FOR WHATEVER THREATS AWAIT YOU.

THE FORCE UNLEASHED



STARTING A NEW GAME

TO BEGIN, SELECT NEW GAME FROM THE MAIN MENU, MASTER, YOU MAY SELECT ANY OF THE EMPTY SLOTS, OR SELECT A FULL SLOT YOU'D LIKE TO OVERWITE. PRESS THE LEFT STICK OR DIRECTIONAL BUTTONS, AND THEN PRESS THE OBUTTON TO CONFIRM YOUR CHOICE. NEXT, CHOOSE A GAME DIFFICULTY FROM ONE OF THREE

OPTIONS: APPRENTICE, SITH WARRIOR, OR SITH LORD. LASTLY, PRESS THE @ BUTTON TO BEGIN A NEW GAME.

LOADING AND CONTINUING

While engaged in missions, your progress will automatically be saved at various autosave points. To load a saved game, access the Main Menu, select LOAD GAME, and then choose your saved data. Your game will continue from the last autosave point.

CONTINUING A GAME

Continue Game will select the last played game and load in at the last autosave point for that game.

SAVING THE GAME

It is important to note that your progress automatically saves at autosave points at the beginning of missions and periodically throughout levels. If you are defeated, you will return to the most recent autosave point. If you choose to end your playing session and would like to manually save, access the Game Options menu and select the Save Game option.

EMBRACING THE DARK SIDE



GAME SCREEN

 HEALTH BAR: The green bar in the upper left-hand corner is your Health. As you take damage the bar will change from green to red. Once the bar is depleted, you are defeated. You can replenish Health by defeating enemies.

FORCE ENERGY BAR: The blue bar underneath your Health is your Force Energy. It depletes as you use your

Force Powers, but automatically regenerates quickly over time. If you use a Force Power that expends more energy than you currently have, your Force Energy bar will display a yellow bar that must first deplete before any Force Energy can begin to regenerate.

ENEMY HEALTH/FORCE ENERGY BAR: Enemy Health bars are displayed when enemies are nearby. Visible Force Meters for Boss characters are displayed in the top right-hand corner of the screen. If applicable, their Force Energy bar is displayed here as well.

MINI MAP: The mini map shows your current location and helps guide you as you progress. If you are ever unsure of where to go next, follow the arrow to your next objective.

EXPERIENCE BAR: As you defeat enemies on the battlefield, you will gain experience. Proof of true skill as a Sith, such as defeating multiple enemies at once or using the environment to damage your foes, will net more experience. When the bar fills, you will gain a level and earn multiple Force Spheres. When you have leveled up, a flashing + icon will let you know that you have Force Spheres to spend

EMBRACING THE DARK SIDE (CON.)



MASTER, YOUR POWER LIES IN THE FORCE AND YOUR ABILITY TO USE IT AT WILL. THE FORCE ALLOWS YOU TO DEFEAT YOUR ENEMIES AND EVEN ALTER THE ENVIRONMENT. YOU CAN UPGRADE YOUR FORCE POWERS, COMBOS, AND TALENTS USING FORCE SPHERES. YOU EARN FORCE SPHERES THROUGH LEVELING UP YOUR EXPERIENCE BAR. UPGRADING YOUR FORCE ABILITIES RESULTS IN MORE

EFFICIENT OR STRONGER ATTACKS, SUCH AS FORCE PUSHING ENEMIES FARTHER OR IMPROVING THE POWER OF YOUR LIGHTSABER. BUT CERTAINLY, MASTER, THERE ARE OTHER SUCH BENEFITS. IT IS UP TO YOU TO EXPERIMENT AND DECIDE WHICH YOU PREFER.



FORCE POWERS

Upgrading your Force Powers enables you to become a more efficient assassin. As you upgrade your Force Powers with Force Spheres, they will surely become more devastating. As your powers increase so must your level of control.

When you upgrade your Force Powers you will find they may be executed

using different button commands. Some require that you hold a button for a short time to charge up the power or to press additional buttons to add power.

FORCE PUSH: Force Push blasts enemies and objects away from you. This move is especially devastating to closer targets. Additionally, Force Push can be used to open large doorways. Tap the **6** button.

FORCE LIGHTNING: Force Lightning sends a powerful blast of energy at your target that will damage and briefly stun them. Tap the $\mathbf{\hat{Y}}$ button.

FORCE GRIP: Force Grip allows you to grab, throw, and slam enemies and objects into the terrain or other enemies. Press and hold the terrain or other enemies. Press and hold the terrain to grip an enemy or object, and then use the right stick to move your target up and down, and the left stick to move your target left, right, forward, and back. Release the terrain button to let go of the enemy or object.

FORCE REPULSE: Force Repulse sends out a shockwave in all directions, blasting back all nearby enemies and objects. Hold the 10 button and press the 13 button.

LIGHTSABER THROW: This power allows you to throw your Lightsaber at a target with pinpoint accuracy, causing damage to the target, as well as any objects or enemies in its path. The Lightsaber will automatically return to your hand. Hold the m button while tapping the ∞ button.

LIGHTNING SHIELD: Lightning Shield reduces any damage you receive as well as boosting your Lightsaber-attack damage. Hold the ID button and press the V button.

FORCE TALENTS

MASTER, COMMANDING THE FORCE GRANTS YOU GREAT REWARDS. USING THE FORCE GAINS YOU INNATE ABILITIES TO INCREASE YOUR STRENGTH AND ABILITY LEVELS AT ALL TIMES. I HAVE PROVIDED YOU A LIST OF ALL THE INHERENT ABILITIES IN AWARE OF. YOU CAN FIND MORE ABILITIES IN THE FORCE UPGRADES MENU UNDER PLAYER OPTIONS. I MUST TELL YOU THAT FORCE TALENTS, LIKE FORCE POWERS. ARE ALSO UPGRADEABLE USING FORCE SPHERES.

FORTITUDE: Increases your maximum health.

FORCE FOCUS: Increases your maximum Force Energy.

VITALITY: Increases the amount of health you gain by defeating enemies.

SABER MASTERY: You deal extra damage with Lightsaber attacks.

EMBRACING THE DARK SIDE (CON.) FORCE COMBOS



MASTERS TO BE TRULY EFFICIENT YOU MUST BECOME ONE WITH THE FORCE. TACTICAL COMBAT INVOLVES USING THE FORCE TO CREATE FORCE COMBOS. YOUR ATTACKS CAN BE MULTI-STAGEDSEXTRA-POWERFUL, OR SPECIAL IN A VARIETY OF WAYS. I PRESENT YOU WITH A FEW COMBOS THAT ARE AVAILABLE TO YOU. AS YOU PROGRESS THROUGH YOUR MISSIONS, ADDITIONAL FORCE COMBOS WILL BECOME AVAILABLE FOR YOU

TO PURCHASE WITH YOUR COLLECTION OF FORCE SPHERES. TO VIEW YOUR COMBOS, GO TO THE FORCE UPGRADES MENU UNDER PLAYER OPTIONS.

SABER BLAST: A Lightsaber attack followed by a powerful Force Push that blasts your opponent away from you. Press 💸, 🔞.

SITH STRIKE: A swift and deadly attack that infuses a Lightsaber with Force Lightning for added power. Press \otimes , \circ .

LIGHTNING BOMB: Amplified Force Lightning that courses through your opponent's body. After reaching a critical point the electricity causes them to explode. Press 😗 🙉

IMPALE: Throw your Lightsaber to impale a gripped enemy, causing severe damage. Press and Hold $\overline{\mathbf{m}}$ to Force Grip, and then press \mathfrak{B} to Impale.

COMBAT ACTIONS

MASTER, AS YOU KNOW, EXCELLING IN COMBAT IS CRITICAL TO YOUR SURVIVAL. ONLY SY MASTERING YOUR FORCE POWERS AND LIGHTSABER SKILLS CAN YOU COMPLETE YOUR MISSIONS. IT IS IMPORTANT THAT YOU STUDY THE FOLLOWING. DANGER LURKS WHERE YOU LEAST EXPECT IT.



TARGETING

When facing objects and enemies in the environment, your current target will be outlined. Press and hold the buttontolock-on to that target. Your Force Powers will be directed toward the object or targeted enemy.



SABER LOCK

Saber Locks occur when your Lightsaber collides with your opponent's Lightsaber. The goal of a Saber Lock is to quickly overpower your enemy before they overpower you. Repeatedly tap the & button as quickly aspossible to gain an advantage. Once the Saber Lock ends, the loser is knocked away—taking damage—and left vulnerable to attack.



FORCE LOCKS

Force Locks occur when your Force Powers connect with your opponent's Force Powers

PUSH LOCK: A Push Lock occurs when an enemy attempts to resist your Force Push. Press the ® button repeatedly to gain the upper hand and knock back your opponent.

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IJGHTNING LOCK: When your enemy attempts to resist your lightning attacks, a circular dial will appear on the bottom of the screen. A pointer rapidly circles around the outside of the dial, and you must press the ❤ button when the pointer is inside the red shaded area. Perform this action several times to overcome your opponent Incorrect inputs shift the balance against you. Finally losing causes you to be shocked.

GRIP LOCK: Grip Locks occur when two Force users attempt to simultaneously throw each other. To avoid losing your footing, vigorously shake the left stick stick from left to right to gain the upper hand.



BLOCKING

When an enemy is preparing to attack, or when you are fired upon from long range, blocking will help to avoid incoming damage. Press and hold the button to block. Blocking can reflect blaster fire and helps deflect Lightsaber attacks. As you grow stronger or the Force, you can activate advanced Force powers by holding on an pressing (2), (2), or (3).



FINISHING MOVES

When a difficult adversary, such as a Jedi, is near death you will be prompted to begin a finishing move. To complete it, you must press specific buttons on your controller as they flash onscreen. If you successfully pull off the finishing move you will be rewarded with Force Point bonuses. Failure will cause you to lose these bonuses and repeat the procedure.



DASH AND EVADE

The battlefield is full of adversaries intent on your elimination. While you are powerful, you are not invincible. You will need to perfect your ability to evade large and small attacks to remain alive. Press the button to dash when a quick evasion is necessary, and remain on the move to make it difficult for your enemies to land a blow. While locked onto a target, you will be granted lateral and backwards dash evades as well.

ACTION CAMERA



MASTER, WHILE YOUR SKILLS ARE FORMIDABLE, THERE IS ALWAYS ROOM FOR IMPROVEMENT. WHEN YOU HAVE DISPATCHED THE LAST OF YOUR ENEMIES, YOU WILL FOCUS ON YOUR LAST ADVERSARY, ALLOWING YOU TO OBSERVE HIS FINAL MOMENTS. IF YOU WISH TO OBSERVE YOUR FOE'S DEMISE AT ANY TIME REGARDLESS OF THE SITUATION, PRESS THE DIRECTIONAL TOGGLE • WHILE TARGETING YOUR

OPPONENT. A WISE SITH WOULD LEARN WELL FROM THESE MOMENTS OF CONTEMPLATION AND STUDY. REST ASSURED MASTER; I WILL BE WATCHING AND LEARNING AS WELL.

DEBRIEFING

MISSION DETAIL

Holocrons: Hidden throughout each level are special Holocron items. There are two types of Holocron: Jedi and Sith.



Jedi Holocrons: These pick-ups contain rewards in the form of Force Spheres, color and power crystals for your Lightsaber, and costumes. Additionally, Jedi Holocrons will completely refill your Health and Energy.



Sith Holocrons: Sith Holocrons invigorate their user with immense power for a short period of time, such as invincibility, increased damage, infinite energy, life siphoning, and more.



MISSION SUMMARY

After completing a mission, you will be taken to the mission wrap-up screen. Here you can view the spoils of your victory.

Rewards: Review rewards you've earned for completing the level and collecting Holocrons.

Mission Summary: Check the level of completion reached in certain areas such as the number of Holocrons collected, Force Points accumulated, and objectives completed.

Enemies Defeated: View a list of all the enemies defeated in the mission.

HOW TO CONTACT LUCASARTS

Where to Find Us Online

Visit the LucasArts Web site at www.lucasarts.com. From there you can access the Support area where you will have the option to receive online technical support through Yoda's Help Desk, browse technical documents, or leave a message for an online representative.

Yoda's Help Desk

We are proud to feature Yoda's Help Desk, an interactive knowledge base, which is available in the Support section of the LucasArts Web site at http://support.lucasarts.com. Yoda's Help Desk offers solutions to technical issues based on information you provide. Visitors to Yoda's Help Desk will be able to receive technical support 24 hours a day, seven days a week. If Yoda's Help Desk is unable to provide you with a solution to your problem, you will be given the option to submit an e-mail message to an online representative.

Product Support Mailing Address

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LucasArts Company Store

Visit our secure online store at http://store.lucasarts.com. The Company Store offers a complete selection of LucasArts.games, hint books and logo gear.

You can also reach us by mail at: Lucasfilm - LucasArts Store Product Order P.O. Box 29901 San Francisco, CA 94129

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Jun o Ec lip se Natha lie Cox

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Orchestrator and Conductor Jeff Marsh

Recording Engineer John Kurlander Pro Tools Operator Andre Zweers

Orchestra Contractor Janet Ketchum Score Preparation

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Original Star Wars* music composed by John Williams @ and @ Lucastlim Ind. 8.7 Mil. All rights reserved. Used under authorization. Published by Bantha Whoisic (BMI). Administered by and/or copublished with Warner-Tamerlane Music Publishing Corp.

"The Force Unleashed" Theme Composed by Jesse Harlin

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Imperial Officer Jarion Monroe Kazdan Paratus Lany Drake

Proto Rebel 1 Chris Cox

Proto Rebel 2 Tim Omundsen Stormtroop er 1

Lex Lang Stormtroop er 2 Steve Blum

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SOUTH

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Death Star Technician Roger L. Jackson

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